

CHARACTER NAME

WHAT I LOOK LIKE

MY CLASS

RACE

AGE

BACKGROUND

XP

EYES

HAIR

HEIGHT

WEIGHT

STRENGTH

BONUS

SAVE

DEXTERITY

BONUS

SAVE

CONSTITUTION

BONUS

SAVE

INTELLIGENCE

BONUS

SAVE

WISDOM

BONUS

SAVE

CHARISMA

BONUS

SAVE

PROFICIENCY

INSPIRATION

PASSIVE PERCEPTION

- 1d20
- SKILLS
- ☐ ACROBATICS: I'm good at tumbling, flipping, and rolling.
  - ☐ ANIMAL HANDLING: Animals really like me
  - ☐ ARCANA: I know about magic, spells, and weird things
  - ☐ ATHLETICS: I'm good at running, jumping, and climbing
  - ☐ DECEPTION: I'm good at lying and playing tricks on people
  - ☐ HISTORY: I know about things that happened a long time ago
  - ☐ INSIGHT: I know how people feel and can tell when they're lying
  - ☐ INTIMIDATION: I'm good at scaring people!
  - ☐ INVESTIGATION: I can find clues and secrets
  - ☐ MEDICINE: I can help people when they're sick
  - ☐ NATURE: I know all about plants and animals
  - ☐ PERCEPTION: I'm good at finding and spotting things
  - ☐ PERFORMANCE: I'm good at putting on a show!
  - ☐ PERSUASION: I can get people to do what I want to do
  - ☐ RELIGION: I know about the gods and prayers
  - ☐ SLEIGHT OF HAND: I'm good at hiding things and taking things
  - ☐ STEALTH: I'm good at hiding and staying quiet
  - ☐ SURVIVAL: I can follow footprints and track animals

ARMOUR

INITIATIVE

SPEED

Hit Point Maximum

Temporary Hit Points

HIT DICE

DEATH SAVES

NAME

ATK BONUS

DAMAGE

1d20 +

1d20 +

1d20 +

AMMUNITION

OTHER COMBAT STUFF

STUFF I CAN DO